**Process Description**

In general we used a variation of the waterfall development process. We did some planning at the beginning and set up both an entity-relationship and class diagram for our project. Then during the development portion we used pair programming, and hack sessions with the entire group. We used a Github repository to manage our code and maintain it in one location, allowing our entire group to clone local copies of the program. Then after we finished the development we compiled a list of test cases and did manual testing to find bugs and then fix them. These tests were documented in an excel spreadsheet and were organized in a “scenario-expected result” manner. The tests were then manually run and the scenarios were either okayed or documented as bugs that needed attention. This was our general software development process for this project. It was not any specific methodology but rather a hybrid version of a few of them.